

COURSE LEARNING OUTCOME

Training : INVENTOR ADVANCED ASSEMBLY – 2 DAYS

Level : Advanced

Software : Autodesk Inventor

Objective : The Autodesk Inventor Advanced Assembly Modeling training builds on the skills acquired in the Autodesk Inventor Basic To Intermediate training and Autodesk Inventor Advanced Part Modeling training to take participants to a higher level of productivity when creating and working with assemblies.

Day 1		
Process	Topic	Time
Theory	<ul style="list-style-type: none"> Arrival and Setup Introduction Speech Who is Bimage? 	9.00 am – 10.00 am
Hands On	<ul style="list-style-type: none"> Introduction to Top-Down Design Derived Components 	10.00 am – 11.00 am
	<ul style="list-style-type: none"> Navigation & Project Multi-Body Part Modeling Layout Design 	11.00 am – 1.00 pm
	<ul style="list-style-type: none"> Lunch Rest 	1.00 pm – 2.00 pm
Hands On	<ul style="list-style-type: none"> Associative Links and Adaptive Parts iMates 	2.00 pm – 5.00 pm
Theory	<ul style="list-style-type: none"> Conclusion on the 1st Day 	5.00 pm – 6.00 pm

Day 2		
Process	Topic	Time
Theory	<ul style="list-style-type: none"> Arrival and Setup Positional Representations 	9.00 am – 10.00 am
Hands On	<ul style="list-style-type: none"> Sketching Tools – Mirror, Trim and Fillet Sketching Tools – Copy & Scale Sketching Tools – Sketch Pattern 	10.00 am – 11.00 am
	<ul style="list-style-type: none"> Hole Feature Fillet Tool Plane Feature 	11.00 am – 1.00 pm
	<ul style="list-style-type: none"> Lunch Rest 	1.00 pm – 2.00 pm
Hands On	<ul style="list-style-type: none"> Shell Assembly Basic Drawing & Annotation Practice 	2.00 pm – 5.00 pm
Theory	<ul style="list-style-type: none"> Conclusion on the Inventor Basic Training 	5.00 pm – 6.00 pm